

AG001 - PooDrop

IM - 297x210mm folded - 1 ink

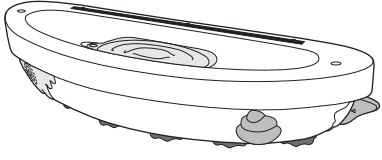
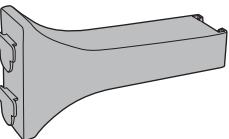
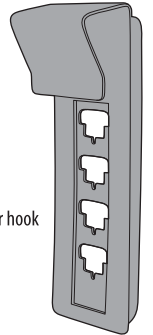
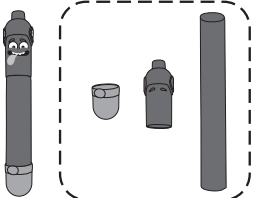
EN (Kmart)

Folding Line

EN



CONTENTS



Electronic Poo Drop Unit

Support arm

Door hook

6 x Foam Poo Drops with plastic tops

Cardboard header

Sticker sheet

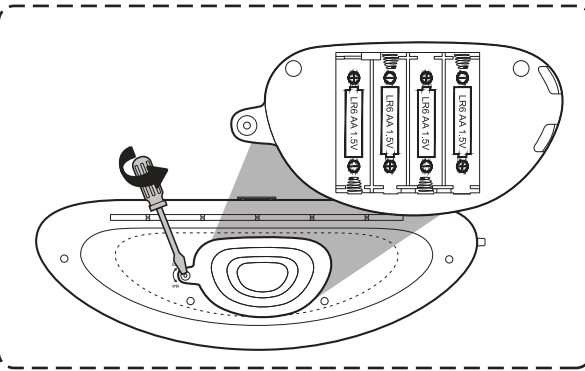
BATTERY INSTALLATION

Requires

4 x 1.5V AA (LR6)

Batteries not included

Alkaline batteries are recommended for optimal performance.



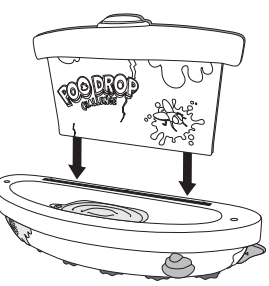


Manufacturer: Tigerhead Toys Ltd.
Unit 811, 8/F, Shun Fat Industrial Building, 17 Wang Hoi Road,
Kowloon Bay, Kowloon, Hong Kong
info@tigerhead.es www.tigerheadtoys.com

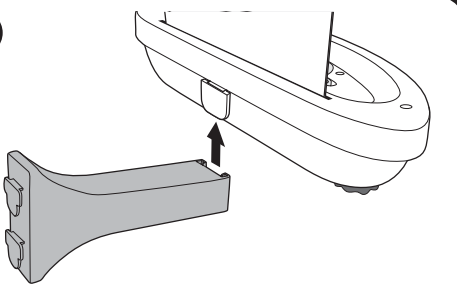


MAIN PART INSTALLATION

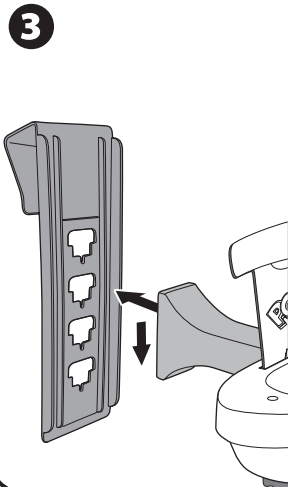
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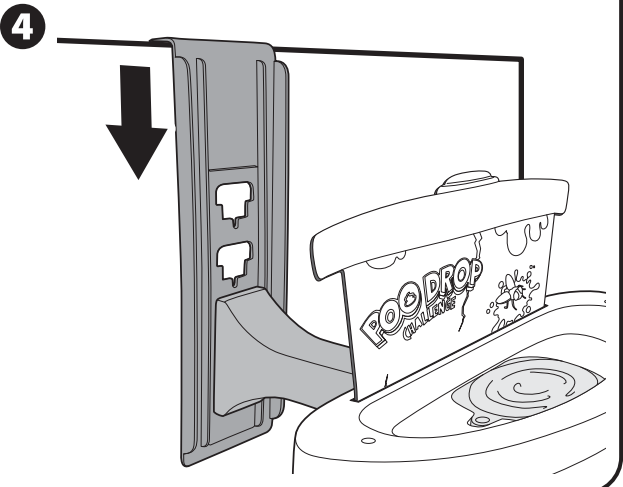
2



3



4



1. Carefully insert the header card into the slot at the back edge of the unit ensuring it is fully inserted.

2. Attach the support arm by slotting it into the rear of the unit, as shown.

3. Slide the door hook on the rear of the support arm through one set of holes on the TOP or BOTTOM of the door hook. The support hook will then slide down and lock into position.

4. Find a place to play and an open door that's not in anyone's way. Slide the door hook over the door, ensuring the longer part is facing out towards the play area. Position the door hook centrally on the door.

Check you are secure!

Finally, ensure the unit is sitting straight and level and is not too high or low. Also make sure everything is secure.

NOTE: Be careful when fitting the hook over the door. The hooks are designed to go over and OPEN door. The game ideally is played with the door open. Closing the door with the hook in place may damage the game or a door and frame.

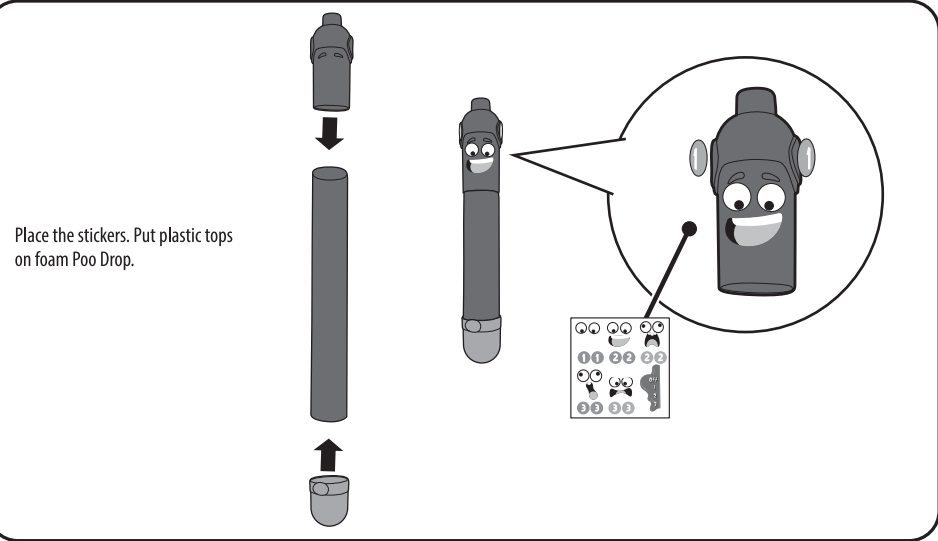
Folding Line

EN - WARNING! Not suitable for children under 36 months. Choking hazard due to small parts. Remove all packaging before giving to your child. Specifications, colours and contents may vary. Please keep this package/instruction since it contains important information. Adult assembly required. MADE IN CHINA.

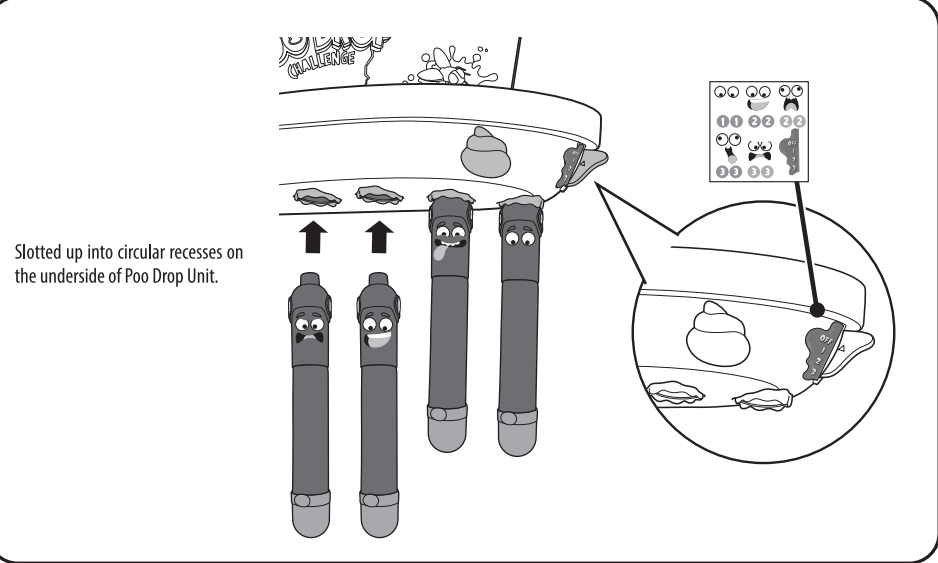
Insert batteries with the correct polarity (+ and -). Do not mix old and new batteries. Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries. The supply terminals are not to be short-circuited. Do not recharge non-rechargeable batteries. Rechargeable batteries are to be recharged only under adult supervision. Exhausted batteries are to be removed from the toy. WARNING! Dispose of used batteries immediately. Keep new and used batteries away from children. If you think batteries might have been swallowed or placed inside any part of the body, seek immediate medical attention. To be used under the direct supervision of an adult.

Electrical product waste should not be discarded with household waste. Please actively support us in conserving resources and protecting the environment by returning the non-working electrical products to an appropriate disposable/recycling centre (if available).

FOAM POO DROP INSTALLATION

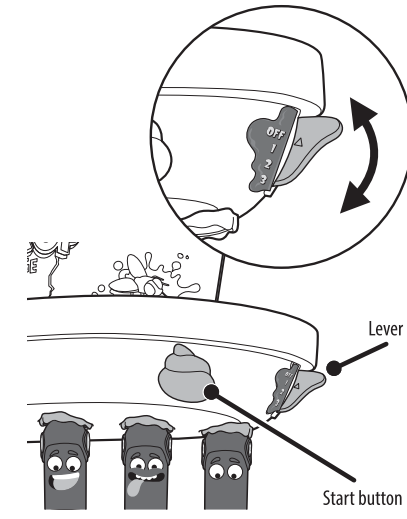


Place the stickers. Put plastic tops on foam Poo Drop.



Slotted up into circular recesses on the underside of Poo Drop Unit.

HOW TO PLAY



Lever

Start button

Game Mode Selection

Set the lever to choose a mode.
The toy confirms with sounds:
1 fart = Mode 1 · 2 farts = Mode 2 · 3 farts = Mode 3

Mode 1: PRACTISE MODE

The easiest play mode. The poos will drop randomly, some fast, some slow, with sound clues before each drop. Improve your skills!

Mode 2: CHALLENGING MODE

The poos will drop randomly, faster and without sound clues. Don't miss the poos. Catch them all!

Mode 3: ADVANCE MODE

The most exciting model! Even shorter times between drops. Sometimes, two poos will drop at the same time. Show off your reflexes and skills in the ultimate frenetic mode!

Catch Like a Pro
(Game Mode 1: 1 player)

- Place poos in any order and press 'Start'.
- Catch as many as possible (any colour).
- Catch poo = 1 point. Missed poo = 0 point.
- Beat your highest score.

Face-Off
(Game Mode 1: 2 players)

- Play at the same time.
- Place poos in any order and press 'Start'.
- Catch as many as possible (any colour).
- Catch poo = 1 point. Missed poo = 0 point.
- Highest score wins. Tie: play again.

Don't Mess Up
(Game Mode 2: 1 player)

- Arrange poos alternating colours (blue/red). Press 'Start'.
- Scoring: Blue +1
Red -1
Missed 0
- Beat your highest score.

Colour Clash
(Game Mode 3: 2 players)

- Each player is assigned a colour (blue/red). Play at the same time.
- Place 3 red (left) and 3 blue (right). Press 'Start'.
- Your colour poo = +1 point.
- Missed poo = 0 point.
- Catch more poos than your opponent. Tie: play again.