

SNAKES & LADDERS

Instructions

Plavers: 2-4

Getting Prepared:

2-4 playing pieces (one of each colour: Yellow, Red, Green, Blue), and 1 dice.

Object of the Game:

The goal is to be the first player to reach square 100.

Setup:

Each player selects a playing piece of a different colour. Players then roll the dice to determine who goes first, with the highest roll starting the game. Players take turns rolling the dice in clockwise order.

Let's Play:

- 1. On a player's turn, they roll the dice and move their piece according to the number rolled.
- 2. If a player rolls a six, they get an additional roll.
- 3. If a player lands on the bottom of a ladder, they must move their piece to the top of the ladder.
- 4. If a player lands on a snake's mouth, they must slide their piece down to its tail.
- 5. Landing on any other square has no effect.
- 6. If a player lands on a square already occupied by an opponent's piece, the opponent's piece is sent back to the start, and they must begin again from square 1.
- 7. To land on square 100, a player must roll the exact number needed to reach it.

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