

Air Hockey

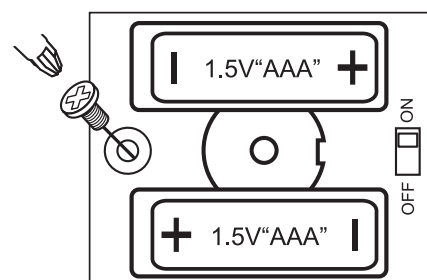
3+
years



BATTERY INSTALLATION:

1. Open the battery compartment.
2. Insert batteries into the correct + and - polarities.
3. Close the cover.

REQUIRES 2 X 1.5V AAA
BATTERIES (NOT INCLUDED).



PARTS:

1  X 2	2  X 2	3  X 2		
4  X 2	5  X 1	6  X 8	7  X 4	8  X 2

ASSEMBLY

1. Fix the hockey goal frame on the goals on both sides and place them at the two ends of the table respectively.
(see Diagram 1)
2. Lay the two long elastic bands across the table, draping them over the goals. Smooth out any twists in the bands, then fasten the hooks to the edge of the table.
3. A. Insert the elastic bands into the slots on the left and right sides of the goals. (see Diagram 2)
B. Pull the ends of the bands and slide the cord stops upward to adjust the tension. The bands need to be tight enough to hang straight vertically between the goals. (Remove any twists in the bands first.)
4. Wrap the bands around the back of the wide posts. This will increase tension in the bands and forms the play area, as illustrated on the retail packaging. (see Diagram 3)
5. Position the goals to where you want them and adjust the band tension as desired for best performance.
(A bit tight works best, but don't go overboard.... The bungee action is diminished with too tight of bands)
Position the goals as desired, and adjust band tension for best performance. (A light tightness is ideal — do not over-tighten, as this will weaken the bungee action.)
6. Note: On round/oval tables, the hooks may slide laterally. Secure them with tape across the hook on the table edge.
Ask a parent for permission before using tape on the table, and use blue painter's tape if table damage is a concern.

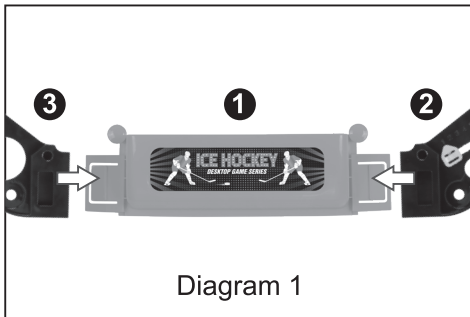


Diagram 1

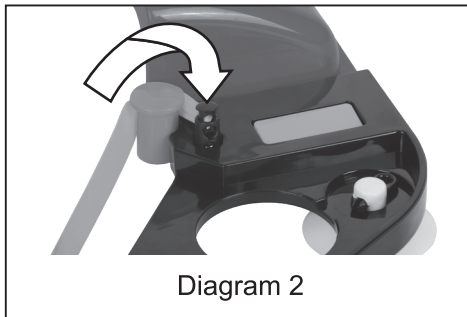


Diagram 2

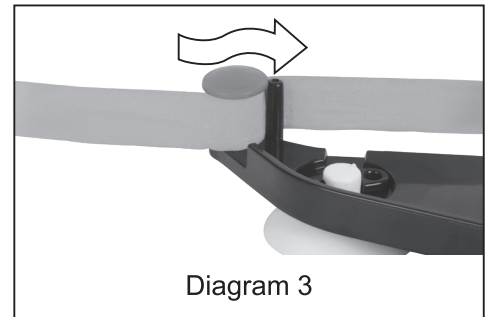


Diagram 3

HOW TO PLAY

STANDARD PLAY:

1. Reset both goal score counters to zero before starting.
2. Turn on the hover puck.
3. The youngest player takes the first turn. The losing player kicks off in the next round.
4. One point is awarded for every goal scored.
5. Knocking the puck out of bounds grants 1 point to your opponent, who will also take the next shot.
6. The first player to reach ten points wins the game.

"THREE PLAY" GAME VARIATION:

1. Each goal scores 3 points.
2. 1 point deducted for out-of-bounds.

WARNING: CHOKING HAZARD AND STRANGULATION HAZARD
-SMALL PARTS AND LONG CORD. NOT FOR CHILDREN UNDER 3 YEARS.

WARNING: BATTERIES ARE TO BE INSERTED WITH THE CORRECT POLARITY (+ AND -). DO NOT MIX DIFFERENT TYPES OF BATTERIES OR NEW AND USED BATTERIES. NON-RECHARGEABLE BATTERIES ARE NOT TO BE RECHARGED. RECHARGEABLE BATTERIES ARE ONLY TO BE CHARGED BY AN ADULT. RECHARGEABLE BATTERIES ARE TO BE REMOVED FROM THE TOY BEFORE BEING CHARGED. THE SUPPLY TERMINALS ARE NOT TO BE SHORT-CIRCUITED. REMOVE BATTERIES FROM THE TOY WHEN NOT IN USE FOR AN EXTENDED TIME OR WHEN BATTERIES BECOME EXHAUSTED. BATTERY INSTALLATION BY AN ADULT IS REQUIRED. DISPOSE OF BATTERIES RESPONSIBLY. DO NOT DISPOSE OF IN FIRE.

WARNING: NOT SUITABLE FOR CHILDREN UNDER 3 YEARS AS FOAM PIECES MAY BREAK OFF AND CAUSE A CHOKING HAZARD.

WARNING: FOR SAFETY REASONS, REMOVE ALL TAGS, LABELS AND PLASTIC FASTENERS BEFORE GIVING THIS TOY TO YOUR CHILD.

ADULT ASSEMBLY REQUIRED.
PRODUCT MAY VARY SLIGHTLY FROM IMAGE SHOWN.

MADE IN CHINA



43-725-182