

TAP WORDS

CONTENTS:

ALPHABET GAME CONSOLE x 1, (STORAGE WITH CARD)
CATEGORY CARDS x 36, INSTRUCTIONS x 1

OBJECT OF THE GAME:

Use letters on the game wheel to name answers for a chosen category card.
Be the last remaining player in each round to win the category card.
Win the most cards to be the winner!

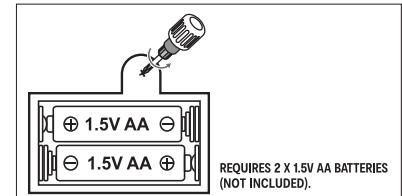
GAME SETTINGS:

Take out the category cards from the storage compartment in the game wheel's base.

Insert 2 x AA batteries.

Switch on the game wheel.

Shuffle the cards and place them in a pile next to the wheel.



HOW TO PLAY:

- Player 1 reads the subject category out loud (like "Animals" or "Fruits") and presses the timer button to start counting down.
- It's the next turn of the player to Player 1's left!
- You have 10 seconds to do 3 quick steps:

1. Think of an answer for the category (e.g., "Cat" for "Animals").
2. Press the letter button that your answer starts with (press "C" for "Cat").
3. Press the timer button to pass the turn.

Turns go to the next player on the left—just like sitting in a circle!

If you can't finish the 3 steps in 10 seconds, the bell will ring and you're out of this round.

- Keep playing with the same category until only 1 player is left, and that player wins the card!

Play lots of rounds! The player with the most cards wins.

For example: The letters E, H, K and W are still available, and the subject on the card is "FRUITS" - you can call out "Watermelon", press down the 'W' letter button and reset the timer.



THE TIMER RULES:

- If you can't think of a correct answer starting with an available letter before the bell rings, you're also out.
- If you say an answer starting with an unavailable letter, you need to think of a new one with an available letter before 10 seconds pass.
- If most other active players disagree with your answer, convince them you're right or find a new acceptable answer in the remaining time. Majority decides. **(Warning:** Call an unacceptable answer AND press its letter button (if available), and you're out immediately. That letter stays down and can't be used.)
- When the bell rings, the next active player presses the timer to restart it—keep playing with the same category.
- The last player left wins the category card.
- Move the switch left to reset letter buttons, then the winner reads the next category.

WHO WINS:

Players decide on how many rounds they wish to play, and the player with the most cards wins the game.

WARNING: BATTERIES ARE TO BE INSERTED WITH THE CORRECT POLARITY (+ AND -). DO NOT MIX DIFFERENT TYPES OF BATTERIES OR NEW AND USED BATTERIES. NON-RECHARGEABLE BATTERIES ARE NOT TO BE RECHARGED. RECHARGEABLE BATTERIES ARE ONLY TO BE CHARGED BY AN ADULT. RECHARGEABLE BATTERIES ARE TO BE REMOVED FROM THE TOY BEFORE BEING CHARGED. THE SUPPLY TERMINALS ARE NOT TO BE SHORT-CIRCUITED. REMOVE BATTERIES FROM THE TOY WHEN NOT IN USE FOR AN EXTENDED TIME OR WHEN BATTERIES BECOME EXHAUSTED. BATTERY INSTALLATION BY AN ADULT IS REQUIRED. DISPOSE OF BATTERIES RESPONSIBLY. DO NOT DISPOSE OF IN FIRE.

⚠ WARNING: CHOKING HAZARD
SMALL PARTS. NOT FOR CHILDREN UNDER 3 YEARS.

WARNING: FOR SAFETY REASONS, REMOVE ALL TAGS, LABELS AND PLASTIC FASTENERS BEFORE GIVING THIS TOY TO YOUR CHILD.

PRODUCT MAY VARY SLIGHTLY FROM IMAGE SHOWN.
PLEASE KEEP PACKAGING FOR FUTURE REFERENCE.



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