

2022.05.28

MA3151_16_Size: 140mm(W) x 210mm(H)

BATTERY INSTALLATION / WARNINGS

Important Battery Information

Use 3 x LR6/AA (1.5V) size batteries (not included).

To insert or replace batteries:



Battery Installation & Replacement:

1. Installation by an adult required.
2. Switch toy off before inserting batteries.
3. Loosen the screws with a crosshead screwdriver (not included) to open the battery compartment door on the backside of the product.
4. Insert / replace the new batteries in the proper direction indicated inside the battery compartment.
5. Close the compartment and screw shut securely.

Battery Instructions & Replacement:

1. Non-rechargeable batteries are not to be recharged.
2. Rechargeable batteries are only to be charged under adult supervision.
3. Rechargeable batteries are to be removed from the toy before being charged.
4. Batteries are to be inserted with the correct polarity.
5. Exhausted batteries are to be removed from the toy.
6. The supply terminals are not to be short-circuited.
7. Only batteries of the same or equivalent type as recommended are to be used.
8. Do not mix old and new batteries.
9. Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries.
10. Dispose of batteries responsibly.
11. Do not dispose of in fire.



WARNING: FOR SAFETY REASONS, REMOVE ALL TAGS, LABELS AND PLASTIC FASTENERS BEFORE GIVING THIS TOY TO YOUR CHILD.

MADE IN CHINA
FOR AU / NZ: IMPORTED FOR KMART
STORES IN AUSTRALIA AND NEW ZEALAND.
MA3151_16

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TABLETOP AIR HOCKEY / PARTS LIST / ASSEMBLY INSTRUCTIONS / GAME RULES

For Ages 6 Years & Up
Number of Players: 2

Set Up and Game Play:

1. The fan should be turned on under the table before play begins.
2. The younger player gets the first possession of the puck, and proceeds to place the red puck in his zone and tries to score on his opponent.
3. Scoring is achieved by knocking the puck with your red pusher into your opponent's goal.
4. A player cannot touch or strike the puck with any part of his body or with any object other than the pusher. Doing so causes a foul and the other player is given possession of the puck in their zone.
5. When the puck breaks the horizontal plane inside the goal, a point is counted.
6. The first player to score 9 points by shooting the puck into their opponent's goal wins the game.
7. After each game, players change sides of the air hockey table before beginning the next game.
8. After the game, the fan should be turned off.

To Win:

The first player to score 9 points by shooting the puck into their opponent's goal, wins the game.

Assembly Instructions:

Follow the assembly instructions shown.

